

# 2019 OHIO INDOOR TRAVEL CUP

## TOURNAMENT RULES

**TOURNAMENT DATES:** MARCH 1<sup>ST</sup> – 3<sup>RD</sup>, 2019

**TOURNAMENT LOCATION:** SOCCER SPORTSPLEX, 31515 Lorain Rd, North Olmsted, OH 44070

### **ROSTERS:**

Maximum roster size is as follows:

U9 to U10 / 2009-2010 - 12 players

U11 to U12 / 2007-2008 – 14 players

U13 to U15 / 2004-2006 – 16 players

### **TEAM CHECK IN:**

All coaches must check their teams in at least 30 minutes prior to the start of the first game. At that time, the coach or manager must present the signed Tournament Liability Waiver Form, proof of each players' age, proof that all participating coaches have a valid staff card and Lindsay's Law and Concussion Requirement forms.

### **TOURNAMENT LIABILITY WAIVER:**

All participating players must be listed on the Tournament Liability Waiver, accompanied by a parent signature. No players can be added to the waiver after team check in. If there is a chance that a player will play in any game, that player must be listed on the waiver with a parent signature at the time of team check in, not to exceed the maximum roster for the age group. Please take possible injuries or unforeseen conflicts into consideration when filling out the waiver.

### **PLAYER AGE/LIMITATIONS:**

All participating players must provide proof of proper age placement by providing either player passes from their league of play OR a birth certificate. Please note that proper age placement is determined by the US Club Birth-year Registration and Season Matrix (2018-2019). The matrix can be found at [www.ohtsl.com](http://www.ohtsl.com). Click on TOURNAMENTS and then INDOOR TRAVEL CUP.

**A player can only play on one team** during the course of the tournament. Any team(s) found to have a player participating for more than one team during the tournament will forfeit all games that the player played in.

A player is only permitted to play "up" two birth years. For example, a U9 (2010) can play U10 (2009) and U11 (2008), but can not play U12 (2007).

### **COACHING STAFF CARDS:**

Any and all coaches who will be on the sidelines need to be in possession of a valid staff pass card from their governing organization, for example US Club, OYSAN or Ohio South.

**CONCUSSION CERTIFICATION:**

The Ohio Indoor Travel Cup requires compliance with the Return to Play law. To monitor compliance, we require that each team entering into the Ohio Indoor Travel Cup provide the following at the time of team check in:

A signed copy of the Ohio Indoor Travel Cup Concussion Certification Requirement Form, executed by the head coach/manager of each team, attesting that they possess an up to date copy of a valid concussion certificate for each coach that will be on the sidelines at any Ohio Indoor Travel Cup game. Concussion certifications expire 3 years after the date of issue.

**LINDSAY'S LAW COMPLIANCE:**

The Ohio Indoor Travel Cup requires compliance with Lindsay's Law. To monitor compliance, we require that each team participating in the Ohio Indoor Travel Cup provide the following at check in:

A signed copy of the OHIO INDOOR TRAVEL CUP CARDIAC ARREST REQUIREMENT FORM 1, executed by the head coach or manager of each team, attesting that each coach that will be on the sidelines at any Ohio Indoor Travel Cup game has reviewed the training materials provided by the Ohio Department of Health related to cardiac arrest; AND

A signed copy of the OHIO Indoor TRAVEL CUP CARDIAC ARREST REQUIREMENT FORM 2, executed by the head coach or manager of each team, who also serves as the designated Ohio Indoor Travel Cup Official, stating that they possess a copy of the Parent/Athlete signature form signed by each player and their parent, guardian, or other person having care or charge of the youth athlete that plans to play in any Ohio Indoor Travel Cup game.

In the event that these requirements are not fulfilled by a tournament team at the time of check in, the Ohio Indoor Travel Cup has the right to remove that team from the Ohio Indoor Travel Cup. No refunds will be provided for a team that fails to comply with the requirements as stated above.

Additional information about Return to Play and Lindsay's Law and all above mentioned forms can be located at [www.ohtsl.com](http://www.ohtsl.com). Click on TOURNAMENTS, then INDOOR TRAVEL CUP.

**BRACKETING:**

Teams are bracketed based on information provided on the registration form and by record information located on league or indoor facility websites.

**GAMES:**

U9 to U12 (2007-2010) plays 6 players plus a goalie

U13 to U15 (2004-2006) plays 5 players plus a goalie

Each participating team will play a minimum of three games.

Ties will stand in the preliminary rounds. If the score of a championship game is tied, there will be a five (5) minute 3 v 3 sudden victory round of play. If the score is still tied after the sudden victory round of play, a three (3) person shootout will commence. All eligible players on a team are permitted to participate in the shootout.

**LENGTH OF GAMES:**

All preliminary games consist of one (1) 27 minute period with a running clock. All finals will consist of two (27) minute halves. All teams must be ready to start on time. No warm up time is allowed on the field.

**UNIFORMS:**

All players shall wear similar jerseys (goalies excluded). All uniforms shall be numbered. In case of conflicting colors, the home team must change jerseys. The first team listed is the home team.

**FOULS AND MISCONDUCT:**

The referee is responsible for calling all fouls. All decisions made by the referee are final. If in the opinion of the referee, the foul is of such a nature as to warrant additional punishment other than a free kick, a two (2) minute blue card can be issued, as well as a shootout.

Boarding is an automatic blue card, with a shootout.

Any player who receives a two (2) minute penalty will proceed immediately to their team's bench to serve their punishment. If the opposing team scores during the shootout or scores a goal during the penalty time, the player is able to re-enter the game.

Dissent to the referee during the issuance of any card will elevate the card one (1) level (blue goes to yellow and yellow goes to red). Also, additional time may be added to the penalty. All players and coaches are expected to cooperate with the referees and play within the spirit of the game. Again, all decisions made by the referee are final.

**VIOLENT CONDUCT/SERIOUS FOUL PLAY:**

Any player or team official can and will be ejected from a game for **violent** conduct such as striking, fighting, assaulting an official or verbal abuse of an official. That player or team official shall be suspended for the remainder of the tournament and may be subject to punishment deemed appropriate by the league in which the team plays. Any player or team official ejected from a game for a straight red card must leave the soccer area and proceed to the lobby. That player or team official shall serve a suspension for the remainder of the game that the infraction took place, as well as the following game.

**THREE LINE VIOLATION:**

The three line violation is in effect during the tournament.

**GOALKEEPER POSSESSIONS:**

The outdoor pass back rule will be in effect during all sessions. On any occasion, when a player deliberately kicks the ball to his/her own goalkeeper, the goalkeeper is NOT permitted to touch it with his/her hands.

The goalkeeper cannot pick up the ball with his/her hands after pulling the ball from the playing field into the penalty area with his/her feet.

Goalkeepers have five seconds to distribute the ball after recovering from making a save. If the goalkeeper maintains possession of the ball for longer than five seconds, a free direct kick shall be awarded from the top of the arc.

There shall be NO punishment (time penalty) for a goalkeeper kicking or punching the ball over the perimeter wall when making a save.

#### **RESTARTS AND SUBSTITUTIONS:**

Restarts must be taken within five (5) seconds of being instructed to do so, either by whistle or verbal command.

Opponents must allow the required 10 feet from all restarts .Intentional encroachment is a 2 minute blue card penalty (NOT A SHOOTOUT)

**SUBSTITUTIONS ON THE FLY:** May be made as long as the player coming off the field has crossed the dotted kick-in line immediately in front of his own bench prior to the player coming into the field of play. The goalkeeper may also be substituted without notifying the referee, providing the substitute goalkeeper is wearing a goalkeeper jersey. The game must not be delayed due to substitutions. Please enter and exit the field through the doors. DO NOT jump over the boards.

**GUARANTEED SUBSTITUTIONS:** The referee must delay restart of play to allow completion of substitutions on the following occasions:

- A. After a goal has been scored
- B. After a time penalty has been awarded
- C. When time has been stopped for an injury
- D. When the ball is out-of-play and it has crossed the goal line, over the perimeter wall, or struck the superstructure/ceiling net and the referee stopped play
- E. At any unusual stop given by the referee
- F. Prior to the start of the second half or overtime periods

#### **SLIDE TACKLING:**

No slide tackling is permitted at any age.

#### **BALL OVER THE PERIMETER WALL:**

When the entire ball passes over the perimeter wall along the touchline it is considered out of play and shall be kicked in from the point where the ball went out of play.

#### **BALL HITTING CEILING NETTING:**

If the ball hits the ceiling netting only, it is considered to be in play. The end and/or side netting is always out of play.

#### **HEADING:**

Heading is not permitted for U9-U11 / 2008-2010. If in the referee's opinion a player intentionally heads the ball, the result shall be a direct free kick to the opponent at the spot of the infraction. If the header is in the box, it will result in a direct free kick just outside the box.

**FORFEITS:**

There is a two (2) minute grace period for a team to field enough players (full complement minus 2). If a team does not have enough players to field a team after the grace period expires, the team without enough players will forfeit (4-0).

**DIVISION CHAMPIONSHIP:**

Teams will be awarded three (3) points for a win, one (1) point for a tie and zero (0) points for a loss. Round robin winners will be determined as follows, however if multiple teams, placement does not reseed (even after one team is eliminated):

1. Most points
2. Head to head (This does not apply if three (3) teams are tied)
3. Best goal differential (Four (4) per game maximum)
4. Least goals allowed (Six (6) per game maximum)
5. Sudden death shootout

**AWARDS:**

All champions and finalists will receive awards.

**PROTESTS:**

Protests will not be acknowledged. Questions regarding a player's eligibility must be brought to the attention of the tournament director prior to the conclusion of the game in question.

**INJURIES:**

All injuries incurred during a game must be reported to the tournament director immediately. At the time the injury is reported, an incident report must be completed.

**TOURNAMENT DIRECTOR:** Marcie Schwartz (doc@ohtsl.com)

**TOURNAMENT ADMINISTRATOR:** Dawn DiCicco (tournament.admin@ohtsl.com)

**\*\*\*TOURNAMENT DIRECTOR RESERVES THE RIGHT TO DECIDE ANY/ALL DISCREPANCIES NOT COVERED BY ABOVE\*\*\***